# **Computer Science Electives**

#### **Fall Semester**

Course No.	Name	Prerequisites
CS 2433	C/C++ Programming	CS 1113
CS 4173	Video Game Development	CS 2133 and CS 2433 and MATH 2144
CS 4243	Introduction to Computer Security –	CS 3443 or ECEN 3213
	face-to-face	
CS/ECEN	Software Engineering	CS 2133, CS 3653 and (CS 3443 or ECEN 3213)
4273		
CS/ECEN	Computer Networks	CS 2133 and (CS 3443 or ECEN 3213), and UNIX
4283		knowledge
CS/MATH	Numerical Mathematics: Analysis	MATH 2233 and 3013, knowledge of
4513		programming or consent of instructor
CS 4570	Network Security and Defense	CS 2133
	(CS 4383 Fall 2025)	
CS 4783	Machine Learning	(CS 3353 or CS 4343) and MATH 3013

#### **Spring Semester**

-p8			
Course No.	Name	Prerequisites	
CS 2433	C/C++ Programming	CS 1113	
CS 4153	Mobile Applications Development (need access to MAC)	CS 2133 or CS 2433	
CS 4243	Intro to Computer Security - online	CS 3443 or ECEN 3213	
CS 4433	Introduction to Database Systems	CS 2133	
CS 4570	Network Attack Security (CS 4483 Spring 2026)	CS 3443, CS 4243, and CS 4283	
CS 4523	Cloud Computing and Distributed Systems	CS 3443 and CS 3353	
CS 4793	Artificial Intelligence	CS 3353	
CS 4983	Senior Capstone Project	CS 3353 and CS 3363 and CS 3443	

## Fall and Spring

Course	Name	Prerequisites
Number		
CS 2351	Unix Programming	CS 1113 or EET 2303
CS 3570	Special Problems in Computer	Junior standing and consent of instructor.
	Science	

### Fall, Spring, and Summer

- an, opinio, and oanime.			
Course	Name	Prerequisites	
Number			
CS 2433	C/C++ Programming	CS 1113	
CS 3030	Industrial Practice in Computer	CS 3443 and MATH 2144 and permission from	
	Science	Department Head	
CS 4243	Intro to Computer Security	CS 3443 or ECEN 3213	
CS 4570	Special Topics in Computing	Honors Program participation, junior standing.	